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2009
Designed and produced by
NGD
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LIMITED EDITION
088 OF 250

NGD-FF-GBL

FREE FALL

INSTRUCTIONS

This seal is your assurance that NGD has reviewed and tested this product extensively to insure it meets the upmost quality standards of excellence. This seal guarantees absolutely nothing and is completely pointless. Always look for this if you have nothing better to do.

INTRO

The Quirks were a peaceful race that enjoyed all the spoils their fair city had to offer……that is until they were invaded by the Evil Mr. Squishi and his Hench Hands! With Mr. Squishi's hatred of pickles, his crusade to destroy all pickle loving cultures brought him and his Hench Hands to invade Quirkdom! Using their manipulative mind control powers, they deviously took over the minds of every single Quirk in all of Quirkdom! As the Quirks started losing control of their facilities they began to commit mass suicide in order to escape the evil grasp of the Hench Hands!

Battle in action packed 15 areas to help free the Quirks!

CONTROLS

A button – throws your caught jumpers

B button – catches the falling jumpers

D-Pad – moves your catching hand, and aims the hand to throw

Select – selects between the styles of music
Rock it or Shut up

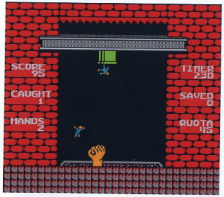
Start – begins and pauses the game

GETTING STARTED: THE BASICS

Score: Shows your current high score. Gain points by completeing levels, lose points by killing Quirks.

Caught: Displays the current number of caught Quirks.

Hands: Shows the number of current lives you have left.



Timer: Simply shows how much time you have left to meet your quota.

Saved: Shows the number saved as the game progresses.

Quota: The number of Quirks that you must save to complete the current level.

THE QUIRKS

The jumpers come in many shapes, colors, and modes of entry.

Jumpers

Parachuters

Walkers

Bungee Jumpers

Climbers

Bubbliers

Dare Devils

Exploders

HELP ME PLEASE!

Throughout the game there are lots of friends and foes to interact with in each level.

Some of your friends include Rocketman, Birdsey, Battymo, and Mr Eyez. They can help you in a variety of ways; from giving you an extra hand, to reducing your quota by 5 or 10, or even by adding 10 saved Quirks. Always watch for your friends and make sure they go into the save pipe when you hit them. Some only fly by once so be quick!

Even as you watch for some helpful friends to appear, you had also better watch out for some not so friendly foes! There are all sorts of badies like cars, feet, snakes, eyeballs and more that want to hit your gracful hand and kill all your rescued Quirks.

THE BADIES

If the nasty falls, dangerous ceilings and in game monsters aren't bad enough, then you have to face off with the evil Mr Squishi and his Hench Hands!

LEFTY

RIGHTY

MR SQUISHI

Is the leader of the Anti-Pickle Brigade. With the help of his evil Hench Hands, he has taken over all of Quirkdom. He has fierce attacks and is a devastating force to be dealt with!

Tricks & Tips!

On the Title Screen continuosly hit buttons to see massive amounts of jumpers commiting suicide.

At any point throughout the game Hold the B button plus the select button to change levels. Each time you press select the level and difficulty will increase by 1 level.

Always keep a few saved Quirks handy so when one of your bonus friends comes across the screen you always have a Quirk to throw at it.

SPECIAL THANKS TO...

ACrownedOne – Stephanie Flatt
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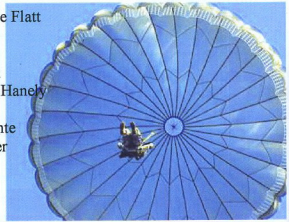
Qixmaster – Josh Byerly
Uncletusk – Vince Clemente
xArsefacex – Aaron Bieber



THE RUN-DOWN

10 special edition carts, with numbered ROMs (#1-10)
240 normal edition green carts (#11-250)

WARNING!

Please do not try to operate this game while using heavy machinery such as a blender or convection oven. Also be weary of feeding walruses while using this cartridge, they are dangerous beasts and will use their tusks against you. The use of alcoholic beverages is encouraged while playing this title, but only if you are staying at home. Make sure to never allow a minor to play Free Fall because it might encourage building hopping which can lead to death. (No walruses were harmed in the making of this manual)

Lack of a Guarantee

This game is guaranteed to have absolutely no guarantee whatsoever. If this games gets lost or stolen good luck finding a replacement copy because only 250 were made to start with. This guarantee is only offered worldwide so if you are from a distant world, please do not try to take advantage of this lucrative offer.